

Microcontroller: A Practical Approach

What is a Microcontroller?

- Mini-Computer
 - Microprocessor
 - The Brains
 - Arithmetic Logic Unit (ALU)
 - Control Unit
 - Program/ Data Storage
 - Peripherals (Input/Output)

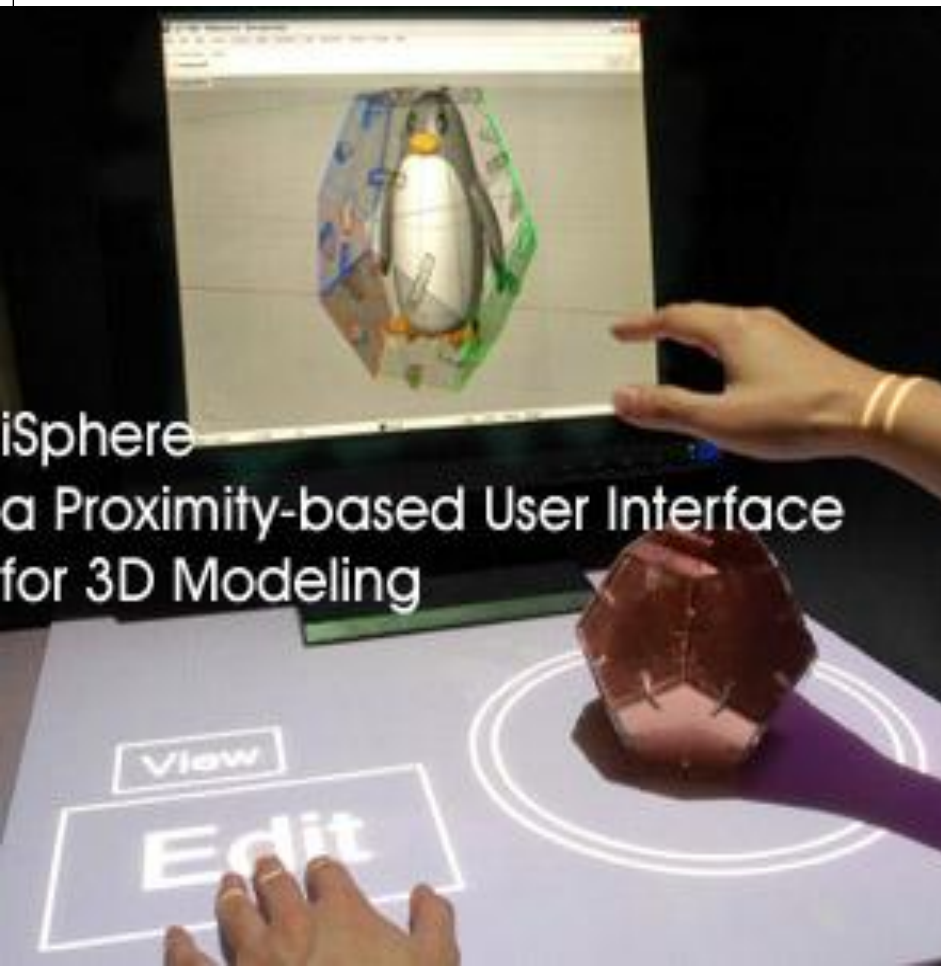
Low-Cost

Why Important?

- Embedded Inside:
 - Automotive systems
 - Airplanes
 - Toys
 - Medical Devices
 - Furniture
- Billions of units



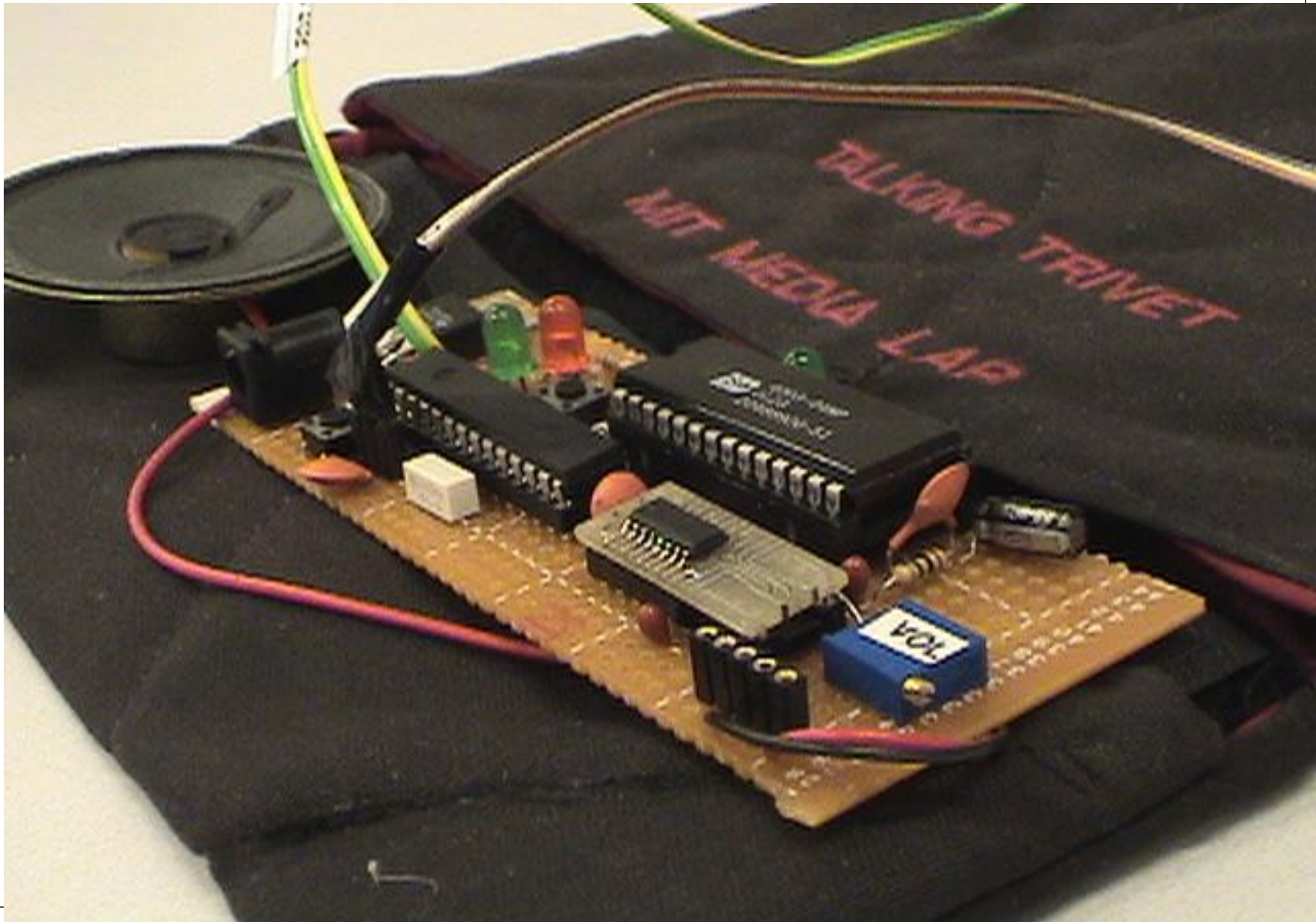
iSphere



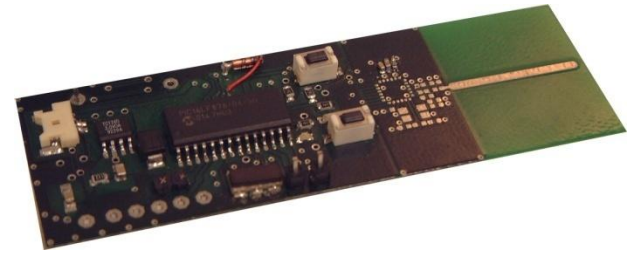
Augmented Reality Kitchen



Talking Trivet



WaterBot

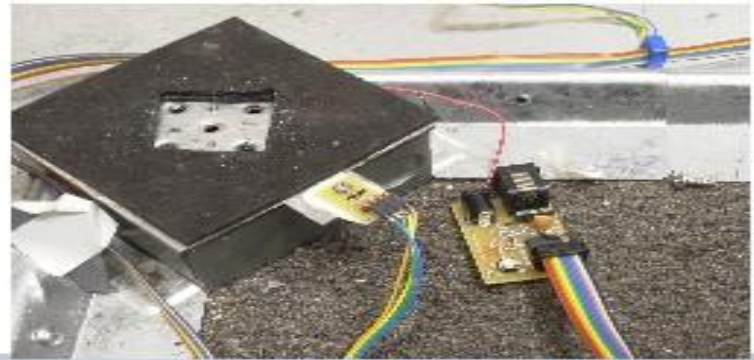


Waterbot: A Persuasive Technology to Motivate Water Conservation

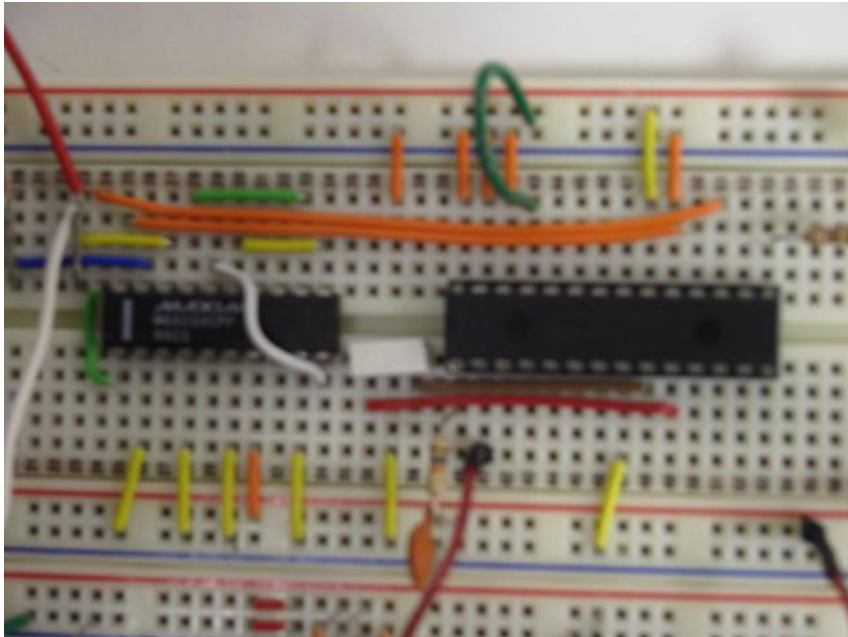
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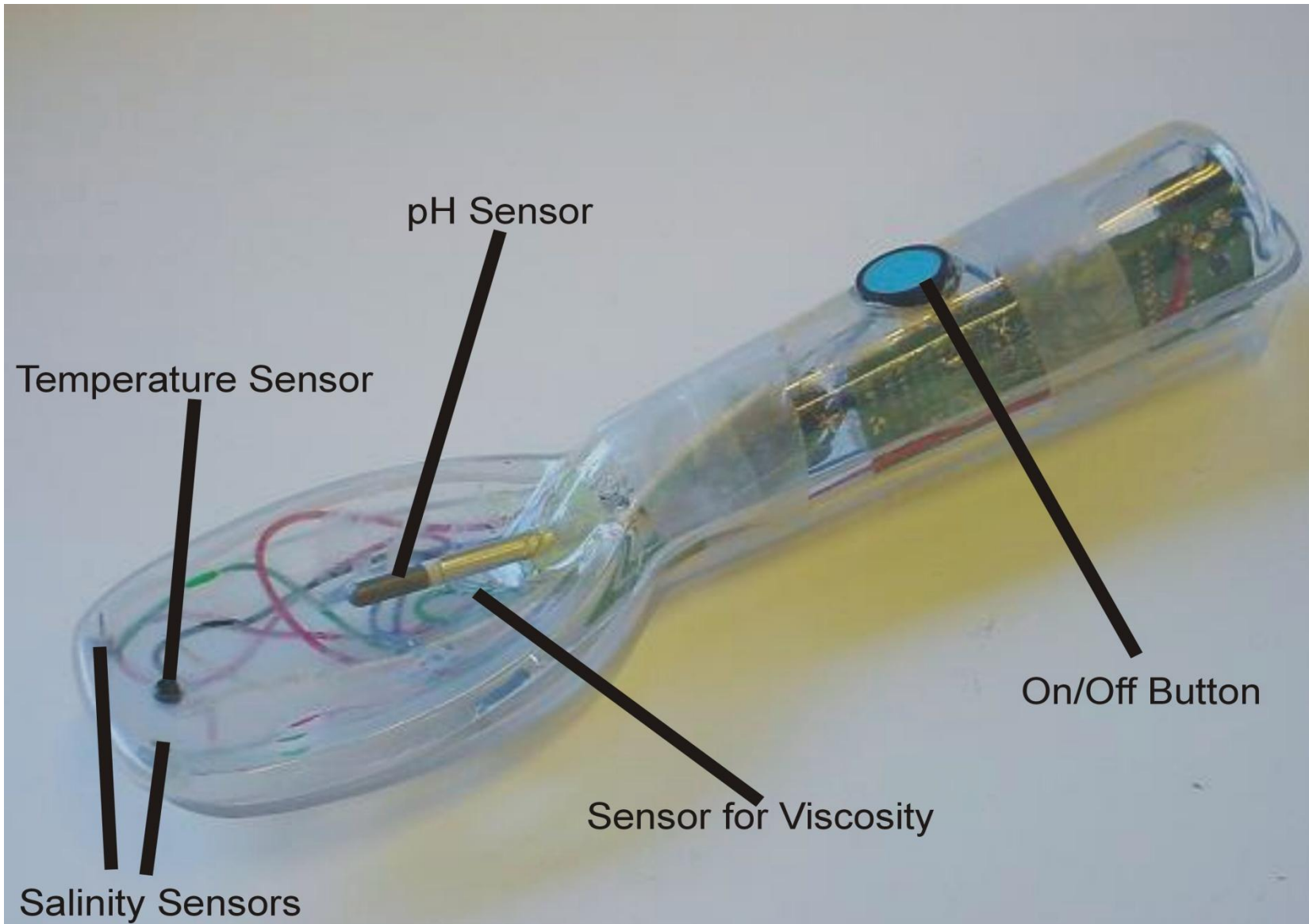
EyeR



Thermo Mouse Pad



Spatula



Spatula



PIC16F88

- Microchip
- 8 bit
- Memory
 - 68 bytes of RAM Execution Memory
 - 68 bytes of EEPROM Program Memory
 - Retention > 40 years
- 2-5.5v
- 18 Pins
 - 13 I/O pins



www.microchip.com

PIC16F84A

I/O

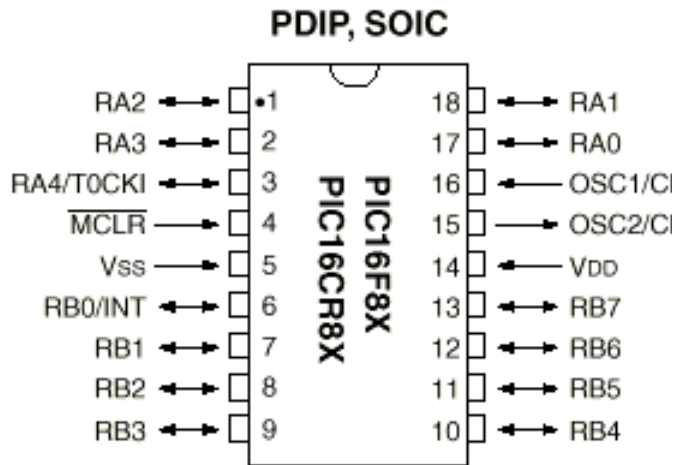


TABLE 1-1: PIC16F84A PINOUT DESCRIPTION

Pin Name	PDIP No.	SOIC No.	SSOP No.	I/O/P Type	Buffer Type	Description
OSC1/CLKIN	16	16	18	I	ST/CMOS ⁽³⁾	Oscillator crystal input/external clock source input.
OSC2/CLKOUT	15	15	19	O	—	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. In RC mode, OSC2 pin outputs CLKOUT, which has 1/4 the frequency of OSC1 and denotes the instruction cycle rate.
MCLR	4	4	4	I/P	ST	Master Clear (Reset) input/programming voltage input. This pin is an active low RESET to the device.
RA0	17	17	19	I/O	TTL	PORTA is a bi-directional I/O port. Can also be selected to be the clock input to the TMR0 timer/counter. Output is open drain type.
RA1	18	18	20	I/O	TTL	
RA2	1	1	1	I/O	TTL	
RA3	2	2	2	I/O	TTL	
RA4/T0CKI	3	3	3	I/O	ST	
RB0/INT	6	6	7	I/O	TTL/ST ⁽¹⁾	PORTB is a bi-directional I/O port. PORTB can be software programmed for internal weak pull-up on all inputs. RB0/INT can also be selected as an external interrupt pin. Interrupt-on-change pin. Interrupt-on-change pin. Interrupt-on-change pin. Serial programming clock. Interrupt-on-change pin. Serial programming data.
RB1	7	7	8	I/O	TTL	
RB2	8	8	9	I/O	TTL	
RB3	9	9	10	I/O	TTL	
RB4	10	10	11	I/O	TTL	
RB5	11	11	12	I/O	TTL	
RB6	12	12	13	I/O	TTL/ST ⁽²⁾	
RB7	13	13	14	I/O	TTL/ST ⁽²⁾	
Vss	5	5	5,6	P	—	Ground reference for logic and I/O pins.
VDD	14	14	15,16	P	—	Positive supply for logic and I/O pins.

Legend: I = input O = Output I/O = Input/Output P = Power
 — = Not used TTL = TTL input ST = Schmitt Trigger input

Programming Languages

- ASM
 - Low level
 - Full Control
- BASIC, Forth, LOGO
 - Interpreted
 - Easy to use
 - Slow
- C
 - Most used
 - HiTech C
 - Microchip C
 - CCS PIC C
 - We will this

Program Example: Loop

```
/* pulses pin PORTB<3>  
eight times */
```

```
pulse:  
movlw 0x08  
movwf counter  
  
pulse_lp0:  
bsf    PORTB, 3  
bcf    PORTB, 3  
decfsz counter, F  
goto   pulse_lp0  
return
```

ASM Code

```
/* pulses pin PORTB<3>  
eight times */
```

```
void pulse()  
{  
    int i;  
    for (i=0; i<8; i++)  
        { output_high(PIN_B3);  
          output_low(PIN_B3);  
          }  
    return;  
}
```

C Code

Compilers' Inefficiency

```
/* pulses pin PORTB<3>  
eight times */
```

```
0000: movlw 0x8  
0001: movwf 0x20  
0002: bsf 0x6,0x3  
0003: bcf 0x6,0x3  
0004: decfsz 0x20
```

```
/* pulses pin PORTB<3> eight  
times */
```

```
0005: CLRF 21  
0006: MOVF 21,W  
0007: SUBLW 07  
0008: BTFSS 03,0  
0009: GOTO 014  
000A: BSF 03,5  
000B: BCF 06,3  
000C: BCF 03,5  
000D: BSF 06,3  
000E: BSF 03,5  
000F: BCF 06,3  
0010: BCF 03,5  
0011: BCF 06,3  
0012: INCF 21,F  
0013: GOTO 006
```

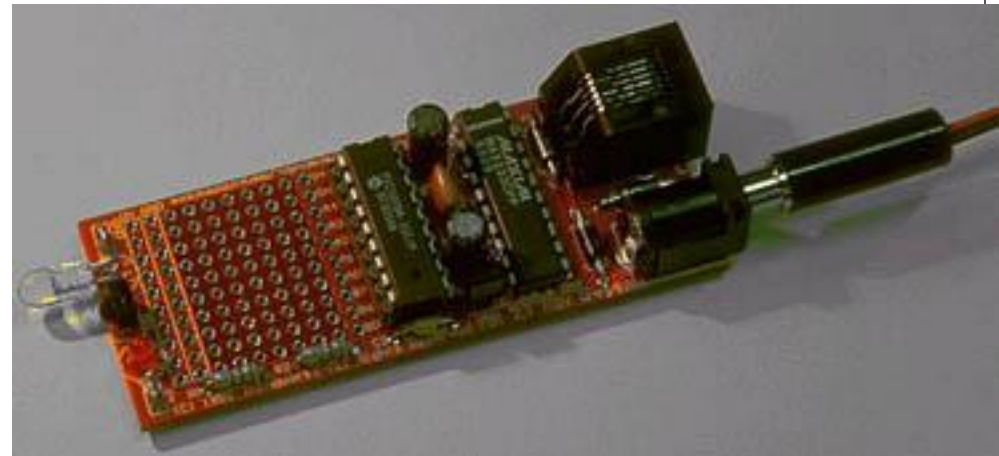
Our Code

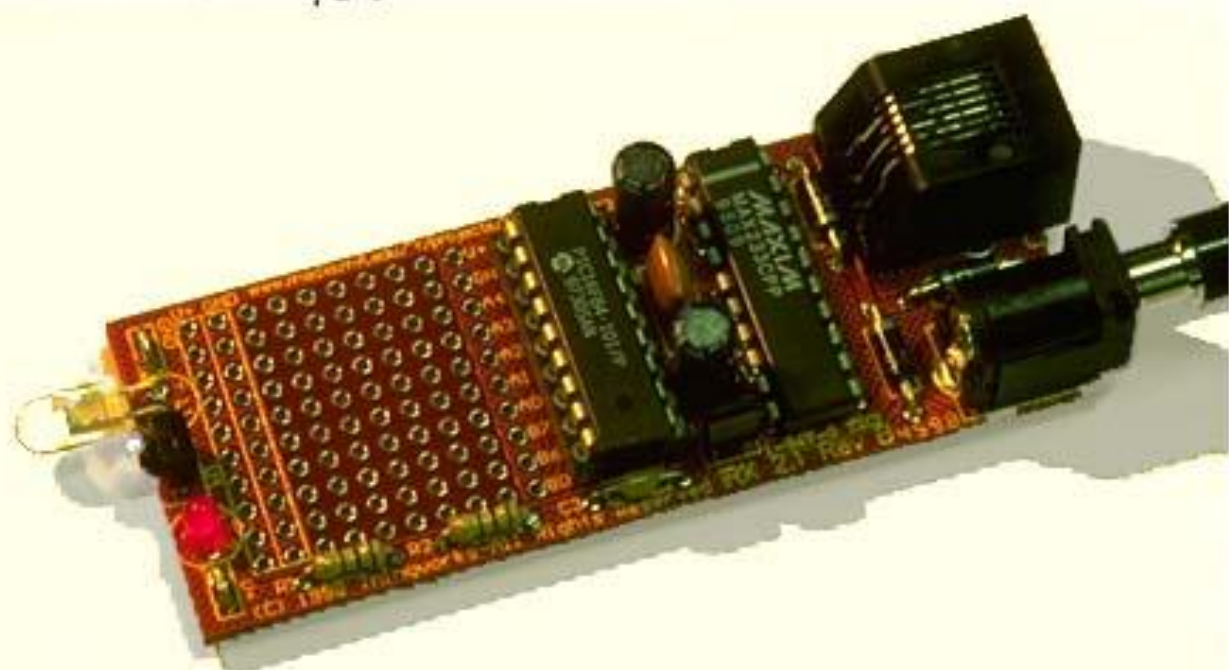
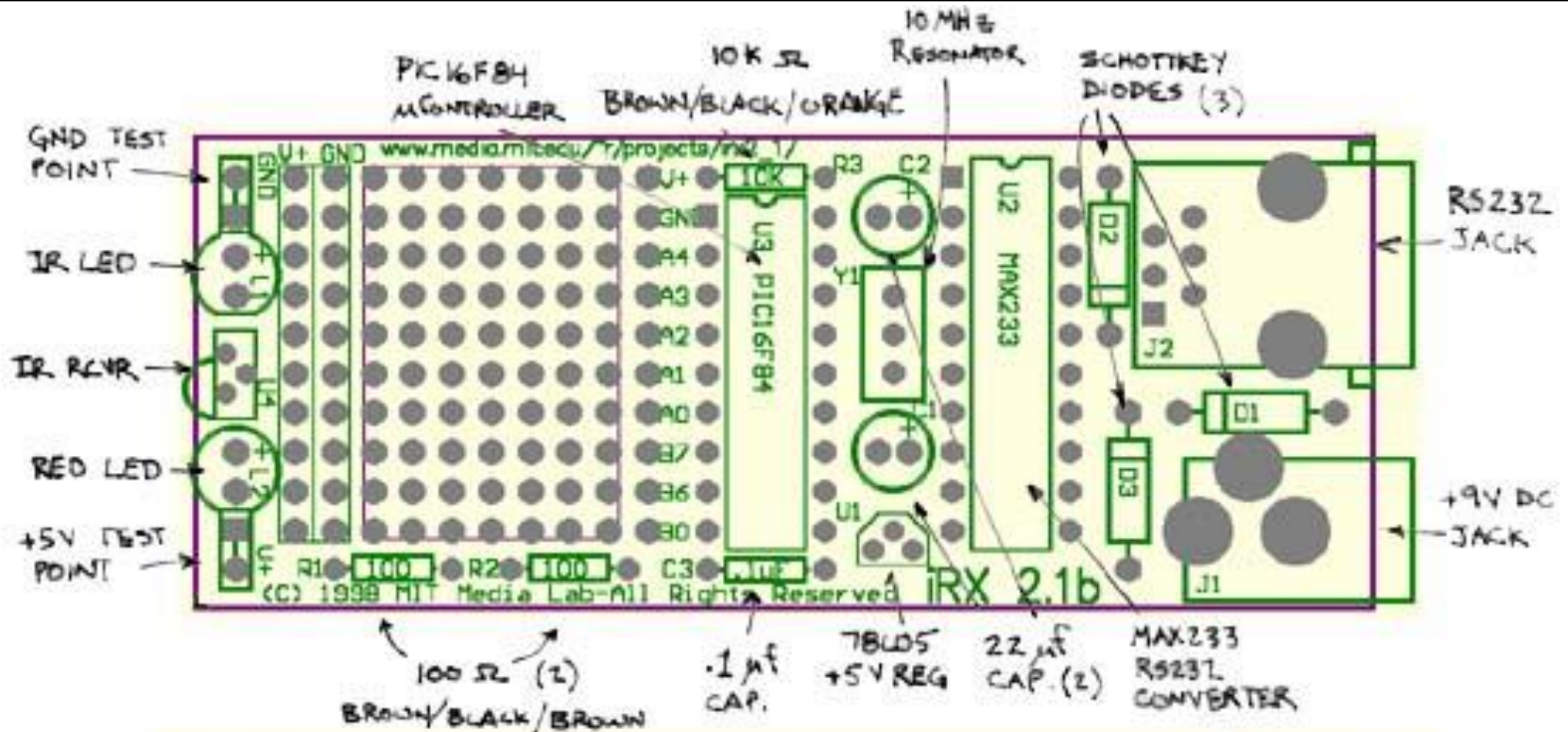
Compiler's ASM Code

See <http://www.ccsinfo.com/picc.shtml> for compiler's info

IRX Board

- PIC16F84
- RS-232 Serial Port
- Visible LED
- Infrared LED
- Infrared Detector
- 8 I/O Available
- Prototyping Area





What you need

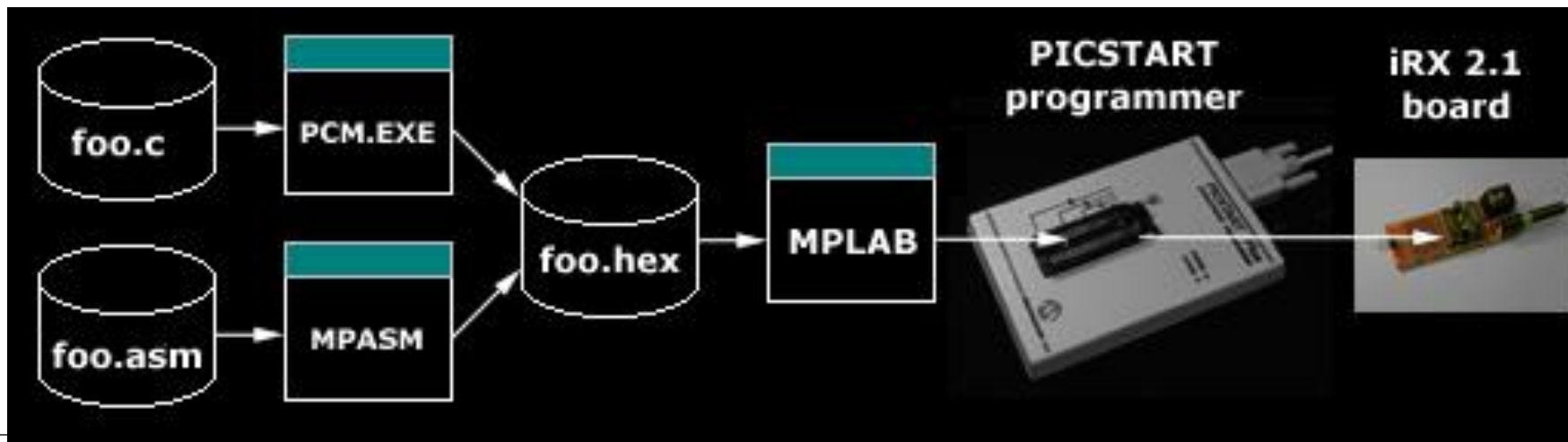
- PIC C/ASM Compiler
- PIC Programmer
- MPLAB IDE
 - Free

<http://www.ccsinfo.com/>

<http://www.microchip.com>

What is the Process ?

1. Write you program
 - MPLAB
 - C or ASM
2. Compile your program
 - CCS PCM
3. Transfer your program
 - Puts HEX file into the PIC
 - Use PICSTART and MPLAB
 - “Burns your app into the PIC”
4. Insert your PIC
 - Face pin 1 to resistor
5. Power it Up
 - Connect 9V Battery
6. Debug your program
 - Never works a the first time
7. Repeat step 1



Tips

Programming

- Flash LED at start up for 500 mSec or longer
- Program all unused I/O pins to be outputs

Debugging

- Make sure the PIC is inserted properly and pin 1 facing the resistor
- Verify you have power
- Check the oscillator

Hands on